

15 March 2010 (Monday)

Lunch Speaker

Igor S. Mayer

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Igor S. Mayer (1965) is a senior associate professor in the faculty of Technology, Policy and Management (TPM) at Delft University of Technology, the Netherlands. He is also the director of CPS, the TU-Delft Centre for Serious Gaming (www.cps.tbm.tudelft.nl / www.seriousgaming.tudelft.nl). He is a co-founder and a board member (from 2004 until 1 Jan. 2008) of SAGANET- the Netherlands' Simulation and Gaming Association - and a member of the Netherlands Institute of Government (NIG). He is an associate editor of Simulation & Gaming (since 2005) and Policy Studies Journal (2010-2012). His main subjects of interest are concerned with the development, use and evaluation of interactive and participatory methods for policy analysis and policy development in general, and gaming-simulation / serious games / virtual worlds in particular. Over the years and in various partnerships he initiated, managed and participated in a large number of gaming-related research and development projects most recently for and with, ProRail, Royal Dutch Shell, the Next Generation Infrastructures (NGI) program, the Dutch Council for the Judiciary (BLS simulation game), the Netherlands Office for the Public Prosecution (OM Interfaces), the Netherlands Institute for Spatial Research (RPB, Urban network game), the Port of Rotterdam (SimPort-MV2). He is a regular invited speaker at seminars, conferences and workshops in the Netherlands, as well as in Germany, China (Harbin Institute of Technology, school of management) and India. He published his work in many international peer reviewed journals and books.